# Task

**Objective:**You are tasked with creating a formal showcase presentation for your project. This showcase presentation must respond to each of the four statements of evidence.

# ****What is a showcase:****

A student showcase is an event where participants present their learning from completing their projects. The objective is to highlight the breadth and depth of your understanding, creativity, and dedication. Unlike traditional assessments, showcases allow diverse representation methods and encourage interactivity, dialogue, and feedback.

## Examples of similar concepts:

1. **Science fairs:**Students display their scientific research projects on tri-fold boards or through interactive demonstrations. They are usually required to follow the scientific method and present their hypothesis, methods, results, and conclusions.
2. **Art Exhibitions:** Art students display their artwork, including paintings, sculptures, digital art, and mixed media pieces. These events might be themed or open-ended, allowing artists to discuss their inspiration and process.
3. **Tech Expos:**Students might create technological prototypes or software applications, especially in computer science or engineering courses. They demonstrate their projects' functionality and the problems they aim to solve
4. **Portfolio Reviews:** Common in design-related disciplines, students present a curated selection of their best work to demonstrate their skills, style, and range.
5. **Drama or Film Screenings:** Students in drama or film studies might put on short plays or screen their films. They can discuss their motivations, challenges, and techniques used.
6. **Musical Recitals:** Music students perform pieces they've learned or composed, showcasing their technical proficiency and interpretative skills.
7. **Capstone Projects:** Often seen in graduate programs or the final year of undergraduate programs, students present a culmination of their learning through significant projects, theses, or dissertations.

# ****What you are responsible for:****

You are responsible for designing your exhibition and arranging for all components to be available in the exhibition venue (on campus). Please note approximately 70 students are attending (including duplicates), and a maximum of 50 computers. So, we might need to share resources with each other.

# ****Projects****:

<define projects>

# ****Instructions****:

1. **Review each statement:** Familiarise yourself with the intricacies and expectations outlined in each statement.
2. **Designing your presentation:**
   1. **Platform:** How can you present your project and evidence of learning in a way that tells a story?
   2. **Consistency**: Does this platform maintain a coherent theme across all sections of it? If not, how do you mitigate the differences?
   3. **Engaging**: Can you use visual aids, infographics, or other elements to enhance understanding and interest?
3. **Content Organisation:**
   1. **Abstract**: - Outline what your presentation will show/do
   2. **Conceptualisation and rigour in design**
      1. Detail your critical analysis process and how various design opportunities were considered.
      2. Discuss how constraints and implications were factored into decisions.
      3. Document how materials, data, or systems were evaluated to align with the project.
      4. Highlight how you prioritised your work.
   3. **Strength of methodologies or strategies**
      1. Describe methodologies, strategies, and procedures used
      2. Explain technical theories, concepts, and principles that influenced your choices.
      3. Justify your chosen approaches over alternative methods, detailing their validity and appropriateness.
   4. **Holistic Reflective Insights and Iterative Improvements**
      1. Document challenges, setbacks, and key learnings
      2. Showcase iterative improvements and evaluations made during the project's lifecycle.
      3. Reflect on future enhancements and personal and technical development.
   5. **Risk-taking and innovation**
      1. Highlight moments where you surpass your current expertise or what was directly covered in class.
      2. Detail any innovative design solutions/products and their underlying motivations.
      3. Demonstrate how innovations or risks boosted the project's overall quality or facilitated deeper learning.

# Tips:

* Aim for clarity and precision rather than overwhelming with excessive data. Remember, we have approximately 76 students to review in ~4 hours.
* Always provide sources for any external information to maintain integrity.